

INTERNATIONAL TAEKWON-DO FEDERATION

DECEMBER  
20TH  
2020



**ITF TAEKWON-DO**  
**EUROPEAN**  
**CHAMPIONSHIP**  
VIRTUAL PATTERNS COMPETITION





Dear Members of the International Taekwon-Do Federation,

It is a real pleasure to invite you to participate in the 1st. Virtual European Championship of Patterns.

The 1st. European Championship will be organized by the International Taekwon-Do Federation. It is scheduled to take place on Sunday, December 20, from 09:00 am UK Time. On the ITF PLAY LIVE virtual sports platform.

The competition will be Patterns only and for all categories of Gups and Black Belts, including Adapted Taekwon-Do. If two competitors from the same country progress to the Semifinals, they must face each other, this was agreed by the ITF tournament committee, with the purpose of promoting diversity in the results of the International competitions.

We ask everyone to respect and promote safety measures in place by your national governments.

We send you our best regards from a distance and look forward to seeing you during the competition.

Organizing Committee  
1º European Championship

Host: [International Taekwon-Do Federation](#)



# 1. SCHEDULE

## DAY AND TIME OF COMPETITION

Sunday, December 20, 2020

**Competition start 09.00 am**

### **Black Belt & Adapted Taekwon-Do Divisions**

- Adapted Taekwon-Do (Black Belts and Gups)
- Minors (Male & Male)
- Pre-Junior (Male & Female)
- Junior (Male & Female)
- Adults (Male & Female)
- Senior (Male & Female)
- Veterans (Male & Female)

### **Gups Divisions 4.00 pm**

- Pre-Mini, Mini, Children Mixed
- Minors (Male & Male)
- Pre-Junior (Male & Female)
- Junior (Male & Female)
- Adults (Male & Female)
- Senior (Male & Female)
- Veterans (Male & Female)

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## 2. REGISTRATION

On this occasion, registration will only be through the ITF PLAY LIVE page, [www.itfplaylive.com](http://www.itfplaylive.com)  
1. Follow the complete procedure a few minimum data, upload the video and confirm, it will appear on the screen that the accreditation was successful.

### **REGISTRATION FEE: 10.00 Euros**

(The Organization (ITFPLAYLIVE) will charge US \$ 1,5 (a dollar and a half) fee per competitor.)

### **ACCREDITATION**

Competitors can register personally or through their instructors, registration will be open from December 1 and will close on December 16 at 1:00 p.m. Instructors will receive a confirmation list on Thursday, December 17, having to confirm their competitors in the event before 5:00 p.m. On Friday, December 18, the brackets will be published.

### **AWARD**

First, Second and two Third places in all categories. Those competitors who become creditors of these results, will be able to download the virtual certificate as proof of the result.

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## 3. GENERAL RULES

### PURPOSE

As is publicly known, the WORLD HEALTH ORGANIZATION has timely declared a pandemic due to the spread of the COVID19 virus. The outbreak spread to more than 120 countries on 5 continents, declaring a mandatory, preventive and social quarantine at a global level in many countries. Due to this world situation, all sports competitions were suspended. For this reason, the International Taekwon-Do Federation has designed a virtual version of its annual program of events. The same wave as the idea of continuing to entertain, motivate and train our students, with a view to learning, through a sports plan at a distance, to continue strengthening three aspects that from Taekwon-Do and sport are essential: a strong feeling of self-power, high self-esteem and responsibility for their own actions. Encouraging them to continue beyond all obstacles. Presenting Taekwon-Do ITF as a discipline that does not stop, that has the ability to stop, resist, get up and move forward in the face of the worst circumstances.

### APPLICATION

The framework of application of the regulations of this competition will be the International Taekwon- Do Federation, this time it will be done virtually with the fundamental objective of giving all our practitioners / competitors the possibility of continuing to participate at a distance, continue competing and keep learning. These rules are entirely based on the official regulations of the I.T.F. and they are experimental, because in this situation the rules were adapted for Virtual competition.

### OFFICIAL DRESS

Competitors

Dobok official ITF. If you wear a shirt, it must be white. footwear is not allowed.

### OFFICIAL AUTHORITIES

Tournament Committee (C.T.)

It will be made up of 3 official members

- A. 1 chairman of the tournament committee.
- B. 1 chairman of the umpire committee.
- C. 1 general coordinator or organizer of the event.

Jury

The jury will be made up of 3 or 5 judges according to the requirement (one of them will be the jury) 1 officer (virtual) will give the greeting and start commands.

## 4. VIDEO FILMING PROCEDURE

### 1) Intervening parties

There may be two: the "competitor" and the "operator", there will be a person responsible for filming the competitor in the development of the pattern following the guidelines described below.

### 2) Video format

The filming of the video must perform a standard horizontal shape, to achieve a greater amplitude of the shot. 16:9 shooting size (android 1920x1080, iPhone 1080p HD at 30 cps).

### 3) Frame

The box will be the area delimited by the four edges of the screen. The operator must continuously verify that the competitor does not leave the box during the execution of the PATTERN. The complete image of the competitor must always remain within the frame.

### 4) Filming angle

The angle must be normal or neutral. This means that the axis of the target will be at the competitor's shoulder height and parallel to the ground.

### 5) Shooting distance

The shots must be taken at a distance such that, in all the execution of the form, the complete picture of the competitor can be displayed at all times. Zooming with the camera is allowed.

### 6) Filming speed

It will be "normal camera", it will not allow its acceleration or slowdown.

### 7) Filming position

The operator must take the frontal shots ONLY with respect to the competitor's starting position (X), since this is the perspective of the games that judge the PATTERN.

### 8) Audio

The audio must be natural at all times, without noise contamination. The competitor's breathing, his voice and the sounds proper to the execution of the movements must be heard.

### **9) Start recording**

The competitor will start filming in a firm “Charyot” position, perform the “Kyong Ye” salute after the salute (3 seconds), perform the “Junbi” preparatory position in which he will wait 3 seconds and start the Pattern.

### **10) End of recording**

At the end of the Pattern the competitor will return to the starting position "Junbi" and after 3 seconds will stop filming.

### **11) Presentation of the video**

All videos must be previously sent to the competitor's Instructor or coach for checking and registration in the event.

## **DISQUALIFICATION**

### **Grounds for disqualification**

- 1) The subsequent editing of the video of the execution of the pattern.
- 2) If the competitor's image at any time during the filming is out of frame or does not comply with the filming angle.
- 3) Videos whose images are taken diagonally or laterally to the competitor's initial position (X).
- 4) Failure to comply with point 9 of the filming procedure regarding audio noise contamination.